

* The notion we learned from SGE

* Mathematics of the model

* Evolution

* Statement of the postulates

Summary

① State $(\alpha, \beta) \in \mathbb{C}^2 \rightarrow$ A vector space with some inner-product.

Also $|\alpha|^2 + |\beta|^2 = 1 \Rightarrow$ To have normal probabilities.

② Measurement \rightarrow Outcomes $\rightarrow \vec{v}_i \rightarrow$ Some basis

$$\text{Probability of outcomes } \Pr(v_i) = |\vec{v}_{in}^+ \cdot \vec{v}_i|^2$$

$$= \vec{v}_{in}^+ \cdot \Pi_i \cdot \vec{v}_i^+$$

$$\text{with } \Pi_i = \vec{v}_i \cdot \vec{v}_i^+$$

③ Physical quantities

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For a quantity A that has possible outcomes of \vec{v}_i and that each \vec{v}_i would point that A is a_i ; we get

$$\langle A \rangle = \sum_i \Pr(v_i) a_i =$$

$$\vec{v}_i^+ \cdot \left(\sum_i a_i \pi_i \right) \cdot \vec{v}_i$$

We use $\sum_i a_i \pi_i$ as the representation of the physical quantity A .

$$A \rightarrow \text{An operator} . \sum_i a_i \pi_i$$

Also note that a_i are real so A makes a Hermitian Operator.

Some notation

$$\vec{v} = (\alpha) \longrightarrow |v\rangle$$

$$\vec{v}^+ = (\alpha^* \ \beta^*) \longrightarrow \langle v|$$

$$\vec{v}^+ \cdot \vec{\omega} \longrightarrow \langle v | \omega \rangle$$

$$\vec{v} \cdot \vec{\omega}^+ \longrightarrow |v \times \omega|$$

$$\pi_i \longrightarrow |\psi_i \times \psi_i|$$

$$Pr(\psi_i) \longrightarrow \langle \psi_{in} | \pi_i | \psi_{in} \rangle$$

$$\hat{A} = \sum_i a_i \pi_i \longrightarrow \hat{A} = \sum_i a_i |\psi_i \times \psi_i|$$

Basis

$$\{|\vec{\psi}_i\rangle\} : \quad \vec{\psi}_i^\dagger \cdot \vec{\psi}_j = \delta_{ij} \quad \text{Orthonormal (1)}$$

$$\sum_i \vec{\psi}_i^\dagger \cdot \vec{\psi}_i = 1 \quad \text{Complete (2)}$$

$$\text{Show that: } \quad \vec{\varphi} \in \mathcal{H} \quad \vec{\varphi} = \sum_i \alpha_i \vec{\psi}_i \quad \alpha_i = \vec{\psi}_i^\dagger \cdot \vec{\varphi}$$

$$\Rightarrow \{|\psi_i\rangle\} \quad \langle \psi_i | \psi_j \rangle = \delta_{ij} \quad (1)$$

$$\sum_i |\psi_i \times \psi_i| = 1 \quad (2)$$

$$|\varphi\rangle = \sum_i |\psi_i \times \psi_i| |\varphi\rangle = \sum_i \alpha_i |\psi_i\rangle$$

Change of basis

$$\{|\psi_i\rangle\} \longrightarrow \{|\omega_i\rangle\}$$

$$|\psi_i\rangle \quad \dots \quad |\omega_i\rangle = \sum_i \langle \psi_i | \omega_i \rangle |\psi_i\rangle$$

$$|\omega_1\rangle = \sum_i \langle D_i |\omega_1 \rangle |D_i\rangle$$

$$|\omega_2\rangle = \sum_i \langle D_i |\omega_2 \rangle |D_i\rangle$$

$$\vdots$$

$$|\omega_D\rangle = \sum_i \langle D_i |\omega_D \rangle |D_i\rangle$$

$$S = \sum_i |\omega_{R(i)} \times D_i| \rightarrow S = \sum_i |\omega_i \times D_i|$$

↓
Reorder $\{\omega_i\}$

$$\begin{pmatrix} |\omega_1\rangle \\ |\omega_2\rangle \\ |\omega_D\rangle \end{pmatrix} = S \cdot \begin{pmatrix} |D_1\rangle \\ |D_2\rangle \\ \vdots \\ |D_D\rangle \end{pmatrix} \rightarrow |\omega_j\rangle = \sum_i \langle D_i |\omega_j \rangle |D_i\rangle$$

$$S_{ij} = \langle D_i |\omega_j \rangle$$

Show that S defined here changes the basis:

Method 1

$$S = \sum_j \langle D_i |\omega_j \rangle (D_i \times D_j)$$

$$\begin{aligned} S |D_\ell\rangle &= \sum_j \langle D_i |\omega_j \rangle |D_i \times \underbrace{|D_j\rangle}_{\delta_{ij}} \rangle \\ &= \sum_i \langle D_i |\omega_\ell \rangle |D_i\rangle = |\omega_\ell\rangle \end{aligned}$$

Method 2

$$|\omega_j\rangle = \left(\sum_i |\omega_i \times D_i| \right) |D_j\rangle$$

$$S = \sum_i |\omega_i \times D_i| = \sum_{ij} \langle D_j |\omega_i \rangle |D_j \times D_i|$$

$$S = \sum_i |\omega_i \times \vec{v}_i| = \sum_{ij} \langle \vec{v}_j | \omega_i \rangle |\vec{v}_j \times \vec{v}_i|$$

$$S_{ji} = \langle \vec{v}_j | \omega_i \rangle$$

Matrix Representation

$$M = \begin{bmatrix} m_{11} & m_{12} & \dots \\ m_{21} & \ddots & \ddots \\ \vdots & & \ddots \end{bmatrix}$$

$$m_{ij} = \vec{v}_i^\dagger \cdot M \cdot \vec{v}_j$$

$$= \langle \vec{v}_i | M | \vec{v}_j \rangle$$

$$M = \sum_j |\vec{v}_i \times \vec{v}_j| M |\vec{v}_j \times \vec{v}_j| = \sum_{ij} m_{ij} |\vec{v}_i \times \vec{v}_j|$$

Change of basis

$$M = \sum_{ij} m_{ij} |\vec{v}_i \times \vec{v}_j| \stackrel{\text{def}}{=} \sum_{ij} m_{ij} |\omega_i \times \omega_j| = \sum_{ij} \sum_{k,l} \langle \omega_j | \vec{v}_k \rangle \langle \vec{v}_k | \omega_i \rangle |\vec{v}_k \times \vec{v}_l|$$

$$= \sum_{k,l} \langle \vec{v}_k | M | \vec{v}_l \rangle |\vec{v}_k \times \vec{v}_l|$$

→ This is known as change of Basis.

Example: $S = |Z+Xx+| + |Z-Xx-|$

$$M_x = |X+Xx+| - |X-Xx-|$$

Change the basis:

Evolution

$$|\psi\rangle \longrightarrow |\phi\rangle = \hat{O}|\psi\rangle$$

Going from one state to another, we need to make sure that

Starting from $\langle \psi | \psi \rangle = 1$ we get

$$\langle \phi | \phi \rangle = 1 \Rightarrow \langle \psi | \hat{O}^\dagger \hat{O} | \psi \rangle = \langle \psi^\dagger | \psi \rangle = 1$$

If this were to be true for any state $\hat{O}^\dagger \hat{O} = 1$

\hat{O} has to be unitary

We often use \hat{U} to show unitary operators.

$$U U^\dagger = U^\dagger U = 1$$

Unitary operators are normal operators and therefore

there exists

$$U = \sum_i v_i |z_i\rangle \langle z_i|$$

AI Show that $v_i = e^{i\phi}$.

→ This means that we can write U as

$$U = e^{\hat{A}} \quad \text{for some Hermitian operator } \hat{A}.$$

A2

Find \hat{A} .

Inspired by classical mechanics

Where Hamiltonian is the generator for time evolution, we can take $A = H(t)$

$$\Rightarrow U(t) = e^{-iHt/\hbar} \rightarrow e^{-iHt/\hbar}$$

$$|\psi(t)\rangle = e^{-iHt/\hbar} |\psi(0)\rangle$$

$$\Rightarrow \frac{d}{dt} |\psi(t)\rangle = -\frac{iH}{\hbar} e^{-iHt/\hbar} |\psi(0)\rangle$$

$$\Rightarrow \frac{d}{dt} |\psi(t)\rangle = -\frac{iH}{\hbar} |\psi(t)\rangle$$

* Remark $\Rightarrow A = Ht/\hbar$ would only work for time independent Hamiltonians.

* This is not a proof for the Schrodinger's equation.

It is only meant to help you gain some intuition

* More formally, one can take infinitesimal transformations and find the generators more formally.

$$U_\epsilon = 1 + i\epsilon A \quad \epsilon \rightarrow 0$$

$$U_\varepsilon^\dagger U_\varepsilon = \mathbb{1} = \mathbb{1} + i\varepsilon (A - A^\dagger) + O(\varepsilon^2)$$

$\Rightarrow A = A^\dagger \rightarrow$ Should be Hermitian.

This is called the Generator of the transformation.

Transformation from infinitesimal transformation

$$\forall \theta : U_\theta = \left(U_{\theta/N} \right)^N : \lim_{N \rightarrow \infty} \left(U_{\frac{\theta}{N}} \right)^N = \left(\mathbb{1} + i\frac{\theta}{N} A \right)^N$$

$$= e^{i\theta A}$$

Transformation of operations

$$|i\rangle \rightarrow U|i\rangle = |\tilde{i}\rangle$$

$$\hat{A} \longrightarrow ?$$

$\langle \hat{A} \rangle$ should be the same :

$$\langle i | A | i \rangle \rightarrow \langle \tilde{i} | A | \tilde{i} \rangle = \langle i | U^\dagger A U | i \rangle$$

so equivalently, we would

$$\begin{cases} |i\rangle \rightarrow |\tilde{i}\rangle \\ \hat{A} \rightarrow U^\dagger A U \end{cases}$$

Note: For a transformation, either the state or the operator is transformed, not both.

Infinitesimal transformation of operators

$$\varepsilon \rightarrow 0$$

$$\hat{O} \longrightarrow \tilde{\hat{O}} = U_\varepsilon^\dagger \hat{O} U_\varepsilon = \left(\mathbb{1} - i\frac{\varepsilon}{\hbar} \hat{A} \right) \hat{O} \left(\mathbb{1} + i\frac{\varepsilon}{\hbar} \hat{A} \right) \quad \text{for } U_\varepsilon = e^{i\frac{\varepsilon}{\hbar} \hat{A}}$$

$$= \hat{O} + i\frac{\epsilon}{\hbar} [\hat{O}, A] + O(\epsilon^2)$$

where

$$[A, B] = AB - BA$$

This is similar to what we have
in classical mechanics.

Generators of transformation
and $\{ \cdot \} \rightarrow [\cdot]$

Reminder: Transformation in classical mechanics

$$X = \{ q_i, p_i \}$$

$$X(0) = \{ q_i(0), p_i(0) \} \rightarrow X(t)$$

$$\frac{\partial X_i(t)}{\partial t} = \{ X_i(t), H \} . \{ \cdot, \cdot \} \text{ is the Poisson Bracket}$$

The constraint is that

$$\{ X_i(t), X_j(t) \} = \{ X_i(0), X_j(0) \} = \Omega_{ij}$$

See Symplectic transformations in Hamiltonian mechanics.

$$Y_i = X_i + \epsilon f_i(x) \rightarrow \text{Infinitesimal transformation}$$

after some calculations

$$\rightarrow \epsilon f_i(x) = \epsilon \Omega_{ij} \frac{\partial G}{\partial X_j} = \epsilon \{ X_i, G \}$$

G is referred to as the generator of the transformation.

$$\frac{i}{\hbar} [\hat{O}, \hat{A}] = \{ O, A \}$$

Postulates

① State of the system

At each point in time, the state of the system

is vector in a Hilbert space, ie $|\psi(t)\rangle \in \mathcal{H}$

such that $\langle \psi(t) | \psi(t) \rangle = 1$.

This means that $|\psi(t)\rangle$ contains all the information of the system.

② Observables & Physical Quantities

Any observable is associated/described by a Hermitian operator.

$\hat{O} = \sum_i O_i |i\rangle \langle i|$ $\rightarrow O_i$ are the possible outcomes and $|i\rangle$ form a complete orthonormal

basis.

③ Measurement

Measurement of \hat{O} gives some outcomes in each try.
The probability of each outcome i is given by
on some state $|\psi\rangle$

$$Pr(i) = |\langle\psi|i\rangle|^2 = \langle\psi|\Pi_i|\psi\rangle$$

Also the state after the measurement is
given by

$$|\psi'\rangle = \frac{\Pi_i |\psi\rangle}{\sqrt{Pr(i)}}$$

④ Evolution

The evolution of the state $|\psi(t)\rangle$ is given by

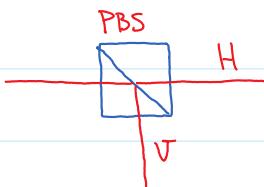
$$\frac{d}{dt} |\psi(t)\rangle = \frac{i}{\hbar} H(t) |\psi(t)\rangle$$

with $H(t)$ the Hamiltonian of the system.

A couple of more examples:

① Polarization of light

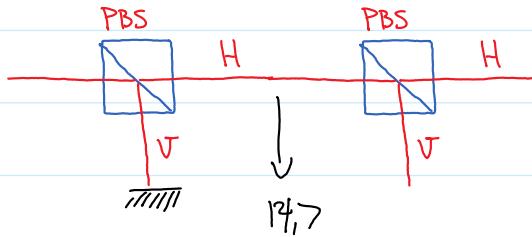
$$H \rightarrow |H\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$



$$V \rightarrow |V\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$\text{Measurement} \rightarrow \Pi_H = |H \times H|$$

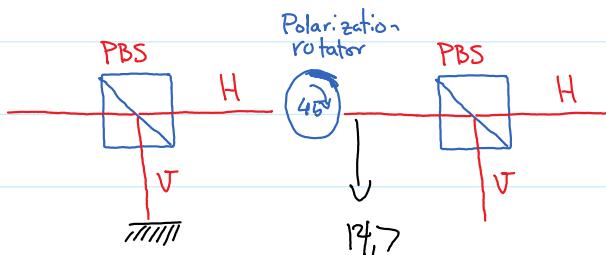
$$\Pi_V = |V \times V|$$



$$|\psi_1\rangle = |H\rangle$$

$$Pr(H) = \langle \psi_1 | \Pi_H | \psi_1 \rangle = 1$$

$$Pr(V) = \langle \psi_1 | \Pi_V | \psi_1 \rangle = 0$$



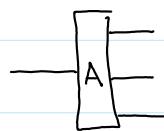
$$|\psi_1\rangle = R(45^\circ) |H\rangle = \begin{pmatrix} 1 \\ 1 \end{pmatrix} / \sqrt{2} = |45^\circ\rangle$$

$$Pr(H) = \langle \psi_1 | \Pi_H | \psi_1 \rangle = \frac{1}{2} \left[(1 \cdot 1) + \left(\begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} \right)^2 \right] = \frac{1}{2}$$

$$Pr(V) = \langle \psi_1 | \Pi_V | \psi_1 \rangle = \frac{1}{2} \left[(1 \cdot 1) + \left(\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \right)^2 \right] = \frac{1}{2}$$

Example 2

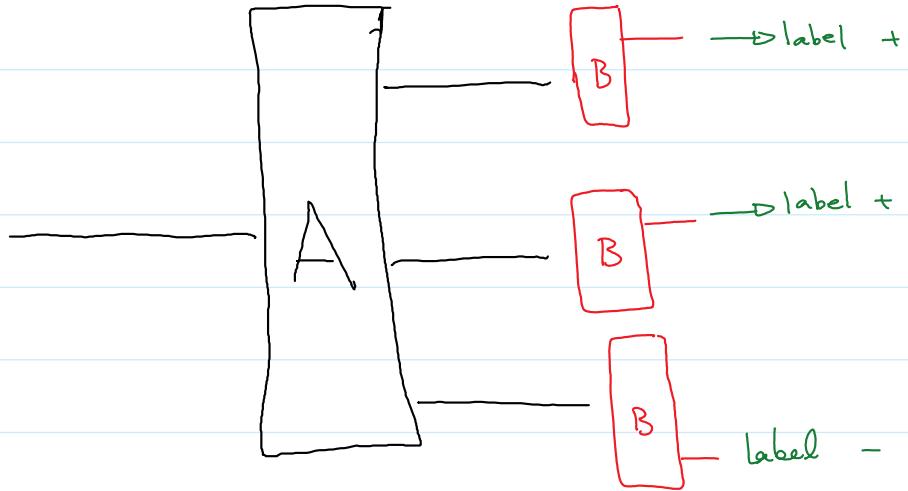
Consider the following setting



$$\{|1\rangle, |2\rangle, |3\rangle\}$$

$$|\psi\rangle = \alpha|1\rangle + \beta|2\rangle + \gamma|3\rangle$$

Also



$$\text{Take input state to be } |\psi\rangle = \frac{1}{\sqrt{3}}[|1\rangle + |2\rangle + |3\rangle]$$

What happens if B_{\pm} is measured?

Probabilities

$$+ \quad \Pr(+)=|\langle\psi|1\rangle|^2 + |\langle\psi|2\rangle|^2 = \langle\psi|\Pi_+|\psi\rangle + \langle\psi|\Pi_1|\psi\rangle = \langle\psi|\Pi_+|\psi\rangle = \frac{2}{3}$$

$$\Pi_+ = \Pi_0 + \Pi_1$$

$$- \quad \Pr(-) = |\langle\psi|3\rangle|^2 = \frac{1}{3}$$

States

$$- \Rightarrow \frac{\Pi_-|\psi\rangle}{\sqrt{\Pr(-)}} = |2\rangle$$

$$+ \Rightarrow \frac{\Pi_+|\psi\rangle}{\sqrt{\Pr(+)}} = \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

→ Need to
check something.

Example 3



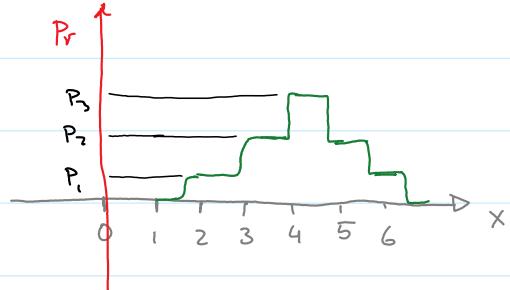
What's the corresponding Hilbert space?

What's the basis?

$\mathcal{H} = \text{Span} \{ |x_1\rangle, |x_2\rangle, \dots \}$ } \rightarrow Infinite dimensional Hilbert space.

$$\Pi_x = | \times X \times |$$

\rightarrow Some initial state



$$|\psi_{in}\rangle = \sqrt{P_1} |x_1\rangle + \sqrt{P_2} |x_2\rangle + \sqrt{P_3} |x_3\rangle + \sqrt{P_4} |x_4\rangle + \sqrt{P_5} |x_5\rangle + \sqrt{P_6} |x_6\rangle$$

$$Pr(x_3) = \langle \psi_{in} | \Pi_{x_3} | \psi_{in} \rangle = \sqrt{P_2} \sqrt{P_2}^* = P_2$$

A Is $|\psi_{in}\rangle$ unique? or

Is this the only $|\psi_{in}\rangle$ that can give the probability distribution above?

If not, what freedoms are there?

Make one more $|\psi_{in}\rangle$ that is compatible with the Probability distribution.

What's the prob. of getting $x \in \{x_1, x_3\}$?

$$\Pi_{2,3} = |x_2 \times x_3| + |x_3 \times x_2|$$

$$Pr = \langle \psi | \Pi_{2,3} | \psi \rangle$$

Also note that $\sum_i Pr(x_i) = 1$

What if $\Delta x \neq 1$?

* Continuous limit

$$x \in \mathbb{R}$$



$$\mathcal{H} = \text{span} \{ |x\rangle : x \in \mathbb{R} \} \rightarrow \text{Well come back}$$

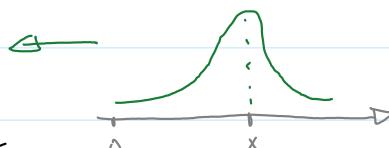
to this, there's a

problem with these states.

$$\Pi_x = |x \times x|$$

What's the analogue of the initial state above?

Gaussian distribution



$$|\psi_{in}\rangle = \int_{-\infty}^{\infty} dx \sqrt{\frac{e^{-\frac{(x-x_0)^2}{2\sigma^2}}}{2\pi\sigma^2}} |x\rangle$$

- Check that this gives the right probability distribution

- Again, the state compatible with the ψ is not unique.

What's the prob. distribution?

$$|\psi(t)\rangle = \int dx |x\rangle \langle \psi(x,t)| = \int \psi(x,t) |x\rangle dx$$

Normalization: $\langle \psi(t) | \psi(t) \rangle = \int dx \int dx' \psi(x,t) \psi^*(x',t) \langle x' | x \rangle$

$$\langle x | x' \rangle = \delta(x-x') \rightarrow \text{Orthonormality of the basis elements.}$$

$$= \int dx |\psi(x,t)|^2 = 1 \rightarrow \text{Square-integrable functions. (SI)}$$

$|x'\rangle \rightarrow$ Are the basis elements SI?

$$|x'\rangle = \int dx \underbrace{\langle x | x' \rangle}_{\psi(x)} |x\rangle$$

$$\psi(x) = \delta(x-x')$$

$$\int dx |\delta(x-x')|^2 ? \rightarrow \text{Not SI.}$$

Probability vs Probability density

What's the prob. of



getting some outcome between x_1 & x_2 ?

$$\int_{x_1}^{x_2}$$

$$\Pi_{x_1 \rightarrow x_2} = \int_{x_1}^{x_2} |\psi(x,t)|^2 dx$$

$$Pr([x_1, x_2]) = \dots = \int_{x_1}^{x_2} |\psi(x,t)|^2 dx$$

Normalization

$\int_{-\infty}^{\infty} dx |\psi(x,t)|^2 = 1 \rightarrow \text{So } |\psi(x,t)|^2 \text{ cannot be probability. It has units of } \frac{1}{x}.$

$Pr(x_i) \rightarrow$ This is problematic. \rightarrow Why?

$$x \in [x, x+dx]$$

$Pr([x, x+dx]) = |\psi(x,t)|^2 dx \rightarrow$ Check with the discrete limit.

$|\psi(x,t)| \rightarrow$ Probability density.

Change of basis

$$|\psi(t)\rangle = \int \underbrace{P_x p |\psi(t)\rangle}_{\tilde{\psi}(p,t)} dp$$

$$\underbrace{\tilde{\psi}(p, +)}_1$$

$$|\psi\rangle = \sum C_i |i\rangle \rightarrow |\tilde{\psi}\rangle = \sum \tilde{C}_i |\tilde{i}\rangle$$

$$C_i \xrightarrow{?} \tilde{C}_i$$

$$\tilde{\psi}(p, t) \rightarrow \psi(x, t)$$

$$\psi(x, t) = \langle x | \psi(t) \rangle = \langle x | \mathbf{1} | \psi(t) \rangle =$$

$$\int dp \quad \langle x | p \rangle \langle p | \psi(t) \rangle = \int dp \quad \langle x | p \rangle \underbrace{\tilde{\psi}(p, t)}_{\downarrow}$$

We need this.